



WELCOME TO FLASH 8®

WELCOME TO FLASH 8 covers all of the Basics necessary to create a professional, bug-free Flash Site or Flash Presentation with animation, sound and interactivity. While experience with graphics or office applications are helpful, the only prerequisite is familiarity with your computer's operating system. We teach using Flash 8 Professional, although most of the material applies to Flash® 8 as well. We point out any differences between the versions as necessary.

WELCOME TO FLASH 8
(6 Hour Hands-on course)

Prerequisites: Knowledge of Mac or Windows OS.
Experience with graphics or word processing applications is helpful.

INTRODUCTION

Stumbling blocks and irritants
File types, bitmaps & vectors
Workspace & Interface
Flash Professional vs. Flash

SIMPLE ANIMATIONS

The Timeline and the Playhead
Frames & Keyframes
Introduction to Symbols & Instances
Basic Tweening
Free Transform tool
Rotation & Alpha
Simple sounds
Testing movies

LINES, COLORS, FILLS & SWATCHES

Pencil & Pen tools
Oval & Rectangle tools
Modifying lines and fills
Grouping and ungrouping objects
Object-based undos
Brush tool
Lasso & Eyedropper tools
Color Mixer and Swatches
Gradients

MOTION TWEENS & EASING

Motion Tween basics
Editing multiple frames
Motion Guides
Easing and Custom Easing

SYMBOLS, INSTANCES & LIBRARIES

Three Symbol types
Creating and editing symbols
Managing Libraries
MASKING
Mask basics
Animated masks

GLITZ & BLING

Shape tweens & hints
Timeline Effects

TYPE & TEXT

Text overview
Font issues
Aliasing

BUTTONS

Basic buttons
Rollovers
Invisible buttons

SCENES

Why use Scenes?
Creating and managing Scenes

INTERACTIVITY & ACTIONSCRIPT

Actions panel overview
Stopping the movie
Starting the movie
Frame-based actions vs.
user-initiated actions

MOVIE CLIPS

Using and modifying Movie Clips
Animated rollovers
Controlling Movie Clips

SOUND & VIDEO

Importing sounds
Formats
Understanding Flash Video
Importing Video
Flash 8 Video Encoder

PUBLISHING FLASH

Projectors
Web pages

INTRODUCTION TO COMPONENTS

Defining Components
Sample Components

Attendees receive: CD (Mac and Windows compatible) with lesson files, notes and instructions. Seating is limited to nine students. Individual student fee is \$299. \$279 per student for 3 or more. Educators are eligible for 25% off the individual fee per registering attendee for Intro and Intermediate classes. ComputerTree reserves the right to reschedule class dates with 72 hr. notice, due to low enrollment.

About the instructor: Mical Fowler is a thought leader and reformed Art Director who has been shaking up the graphics status quo since the Macintosh appeared in 1984. Equally at home in print, multimedia and video design and production, he has taught hundreds of classes in professional graphics applications, including Photoshop®, InDesign®, Illustrator®, Acrobat®, Final Cut Pro®, Dreamweaver®, Flash® and others.

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